113b and 113c are shielded, that is, when any of the rotatory reels (2a, 2b, 2c) not to be operated is fully invisibly displayed, a winning combination can be established with a reliability of 100%, and, as the shielding of any of the display shielding units (113a, 113b, 113c) is released, the reliability can be lowered.

[0158] With such an arrangement, player's expectation toward establishment of a winning combination can be enhanced, thus increasing the game amusement. Further, the aforementioned effect display may be arranged to be carried out only when a specific interest state is established. In particular, by performing the above effect display during AT (assist time) (here, AT (assist time) means a time period during which stop operation assist is performed), even an inexperienced player can be avoided from wrongly pushing the stop switches 8a, 8b and 8c in an unintended order, thereby interest justice between game players can be realized and game amusement can be further enhanced.

[0159] The above effect display may be designed to be carried out according to player's choice. That is, an experienced game player sometimes requires no assist to the pushing order, intentional stopping depending on the visual sense, etc., in which case the aforementioned effect display may be troublesome. On the other hand, an inexperienced player generally wants an assist to the pushing order, intentional stopping, etc. In such a case, by performing the above effect display depending on player's choice, the effect can be given according to player's taste and game amusement can be enhanced. In this case, it is required to provide a selection switch for selecting the necessity or non-necessity of the effect display. The selection switch is not necessarily provided separately but the start switch 7 can be designed so that it also has the function of the selection switch; downward operation of the start switch 7 causes the ordinary game start operation, and upward operation of the start switch 7 causes the operation of the selection switch.

[0160] Further, the above effect display may be carried out over a plurality of times of game. For example, the period during which the effect display is provided may be a so-called morning service period when a door of a game shop is opened, a period from winning of a small symbol combination until a predetermined number of times of the game are ended, a period from winning of a replay game until a predetermined number of times of the game are ended, a period from winning of a free game until a predetermined number of times of the game are ended, a period of a high-probability replay lottery game, a big bonus period, a regular bonus period, single bonus period, a challenge time period, or the like.

[0161] As explained above, the pachi-slot machine of the embodiment comprises the transparent display units 23a, 23b and 23c and the display shielding units 113a, 113b and 113c by a plural number (three) respectively. With such a configuration, a plurality of display states can be employed in the transparent display unit, further, a predetermined display state can be selected from a plurality of display states under predetermined conditions including a random number lottery, and various displays can be realized depending on a stage of the game or in identical or similar stages. For this reason, the display can be avoided from becoming one pattern which makes the player feel monotonous. Thus effects rich in varieties can be realized.

[0162] When the liquid crystal display device 16 as the second display means gives a predetermined display relating to a game result in the region including the transparent display units 23a, 23b and 23c, the control device having an ON/OFF control circuit, etc. as the third display means and a control program thereof are designed so that the display shielding units 113a, 113b and 113c cause the player to hardly visibly or not to visibly see the display of the rotatory reels 2a, 2b and 2c as the second display means. With such a configuration, since an identical, similar or different display states can be selected in the plurality of transparent display units, the display can be avoided from becoming one pattern which makes the player feel monotonous, and thus effects rich in varieties can be realized.

[0163] Since a transparent display unit which is to be especially visibly seen by the player, or a first display section, can be expressed with a different display state, depth can be added to the game. For example, when there are a transparent display unit for displaying a predetermined symbol and a transparent display unit having no display symbol, the player sometimes closely observe only one of the transparent display units. When applied to such a situation, excellent effects can be exhibited.

[0164] Further, since the first display section intended to cause the player to especially observe it can be expressed with different display states, depth can be added to the game. For example, when a shielded first display section and a not-shielded first display section are present, the player tends to closely observe only one of such display sections. When applied to such a situation, excellent effects can be exhibited.

[0165] The predetermined displays relating to the game result include a game result itself, a form of announcing the probability that a predetermined winning combination or a specific winning combination has been determined is possible or high to the player, a form of announcing a miss, a form of notifying that a predetermined or specific winning combination has been determined to the player, and a form of notifying that a predetermined or specific winning combination has not been determined to the player. The forms include one or a plurality of symbol (motion/still) images, one or a plurality of character (motion/still) images, one or a plurality of background (motion/still) images, one or a plurality of balloon (motion/still) images, one or a plurality of letter or figures, predetermined actions, etc. of one or a plurality of movable matters, one or a plurality of lamp ONs/OFFs, or one or a plurality of speaker sounds.

[0166] In the foregoing embodiment, although the transparent display unit and display shielding unit have been provided for each of the rotatory reels for rotatingly displaying a plurality of symbols, the invention is not limited to the embodiment. For example, with regard to the third display means, a single display shielding unit may be provided for a single, a plurality of or all of the plurality of rotatory reels for rotatingly displaying the plurality of symbols (plural variable display units). The entire third display means may form the display shielding unit. The size of the display shielding unit may be varied.

[0167] Further, the display shielding unit may be any unit so long as it can shield the display of the first display means, including a unit having no liquid crystal section and provided only with a material having a shieldable property